

TWO RIVERS SENIOR GOLF ASSOCIATION RULES OF PLAY

March 15, 2021

1. All events will be played in accordance with the "Rules of Golf" as published by the U.S.G.A. (latest Editions) except for local rules as follows:

2. Local Rules:

a. In all events the lie of the ball may be improved one club length no nearer the hole, but the ball must remain in the same cut of grass. This rule applies anywhere on the course **except in a hazard or on the green** (a ball out of bounds is not on the course). The ball may be lifted, cleaned and placed at any time except in a hazard or sand trap.

b. Sand traps are out of play for the foreseeable future. The ball may be played without penalty outside the trap, keeping part of the trap between the ball and the flag. Players still have the option to hit the ball from within the trap at times of their choosing.

c. If a ball comes to rest in a water or lateral hazard, it may be played as it lies, *without grounding the club* and without penalty; or may be lifted and placed anywhere on a line where it entered the hazard with a one stroke penalty. A ball in "ground under repair" or in "casual water" may be placed at the nearest point of relief, no closer to the hole, without penalty.

d. The ground or grass must not be distorted by a club, shoe/foot, or hand to build a lie (except on a regular teeing ground). A two (2) stroke penalty will be assessed for each violation.

e. Disputes should be referred to and will be settled by the committee. The decision of the committee will be final.

f. Any green designated "ground under repair" at the start of play will remain under repair for all day. In this case, record par and skip the hole.

g. Lost ball or out of bounds: In order to maintain pace of play – drop a ball where the original ball was last seen and continue play with a ONE STROKE PENALTY . The ball may be placed – no closer to the hole – where complete relief from Trees/Hazards can be obtained.

3. Rules of Competition:

a. All members must maintain a current handicap in order to play in club events. A handicap may be established by playing with another member, three (3) 18 hole rounds from applicable league tees at Two Rivers.

b. Tee boxes – All players will play from the yellow tees except players over 80 and ladies who may choose to play the forward tees. For equity, the committee may designate temporary forward tee boxes.

c. To expedite play the maximum number of strokes taken on any hole is a double bogie. The double bogie rule does not apply to match play events, or other events as designated.

d. All putts must be holed out (unless double bogie is reached). There are no "gimmies" except in match play where putts may be conceded by an opponent.

e. Scrambles will use handicap differentials based on total team handicap compared to lowest team handicap.

I. In a scramble each player on at least a three person team will alternate hitting two shots on every third hole. The player hitting two shots will hit first and last on that hole. The second shot of the alternating player will not be included in the closest to the pin competition.

II. Any team or player failing to complete a round, by their choice – forfeits all prizes. In a scramble, a team of at least 3 players may continue with no change in handicap but will not be allowed alternate shots.

f. Match play tournaments – The higher handicap player will receive strokes equal to the difference between their and the lower player's handicap, as specified by the committee. Once play starts, these handicaps will remain in effect for the entire tournament.

g. In individual play events, ties will be broken by score card playoffs, starting on a hole determined by draw.

h. Closest to the Hole Contest: Normally two places will be paid on designated Par Threes. A player can win only one (1) prize each day. A hole-in-one wins all closest to the hole prizes for that day. The ball must be on the green to count in this contest.

i. In all events, teams or individuals will share in prizes as determined by the committee. Prizes may be for Low Gross, Low Net or a combination of both.

j. Once an event has started, every effort will be made to complete the round. The decision to continue or cancel play will be made by the president or their designated representative.

k. If play cannot be completed, the following shall apply: If less than 50% of the groups have completed their rounds, all entry fees will be refunded. If 50% or more of all groups have completed their rounds, those finishing will share in prizes shown above. Those not completing their round will have entry fees refunded.

l. Score cards must be checked for accuracy and signed by at least two players before being submitted. **Once a card is turned in, it becomes official.**

4. Administrative

a. Excess players – if the number of players exceeds the allowed number for that day, the excess players will be eliminated by draw. Those players excluded will be exempt from the draw for three (3) weeks.

b. You must be at the golf course – and ready to play – **At least 15 minutes prior to your tee time.** Failure to do so may result in suspension the following week. Continued violations may result in additional suspensions or revocation of membership.

5. General Comments:

a. These rules may be amended by the Committee any time if posted before play begins.

b. Anyone violating these rules will be called before a disciplinary committee for a hearing. Discipline may include suspension or expulsion from the Association. The decision of the Committee will be final.

6. Points Awarded During Play:

Bogie is 1 point

Par is 2 points

Birdie is 4 points

Eagle is 6 points

Double Eagle is 8 points

Hole-in-One is 10 points